Unlimited Pts - The Kingdom of Moria - BALIN

Name	#	Move	F	S	D .	A Wounds	С	Might	Will	Fate	Option Summary	Cos
Warband	1											294
Balin the Dwarf, King of Moria	1	5in	6/4+	4	8	2 [00]	6	[000]	[000]	1		[110
	Bon	us for Ki	ngdom (of Mo	ria :	Friendly Moria Dwarves	may	re-roll To	Wound rolls of 1 in clos	se combat.;	Hero of Legend : Can have	e up to
											fantry; Hero; Heroic Defence	
											ng).; Heroic Resolve : Mo	
			e D6 fo	r Resis	st tes	ts.; Heroic Strike : Figh	it pha	se. Increase	Fight by D6, up to 10.;	Durin'	s Axe; Heavy Dwarf Armou	r;
		gbeard		_			1 .				1	
Dwarf Warrior	1	5in	4/4+		6	1 1	4		_			[33]
						Ioria; Infantry; Warrior;	Axe;	Dwarf Ar	mour; Banner		ı	
Dwarf Warrior	7	5in	4/4+		7	1 1	4		~			[63]
1/h 2 d O d				$\overline{}$	<i>rf</i> ; <i>N</i>	Ioria; Infantry; Warrior;	Axe;	Dwarf Ar	mour; Shield		T	[00]
Khazâd Guard	8	5in	4/4+	7	,	1 1	4	T 1	1 II II D (D. 1	[88]
	_	ies of Lot	<u>R</u> p103	; Dwa	rf; N	Ioria; Infantry; Warrior;	Axe;	1 wo-nanc	ied axe ; Heavy Dwari	Armour ;	Bodyguard	
Warband	_											159
Dwarf Captain	1	5in	5/4+		-	2 [00]	5	[00]	1	1		[60]
		Bonus for Kingdom of Moria : Friendly <i>Moria Dwarves</i> may re-roll To Wound rolls of 1 in close combat.; Hero of Fortitude : Can have up to 12 followers.; Armies of LotR p100; <i>Dwarf</i> ; <i>Moria</i> ; <i>Infantry</i> ; <i>Hero</i> ; Heroic March : Move phase. Move additional 3" (5" if Cavalry or										
						p100; Dwarf; Moria; Ii	ifantr	y; Hero; H	leroic March: Move pl	nase. Move	additional 3" (5" if Cavalry o	r
D= of 101= ord or	_	ng).; Axe				4	4				1	[45]
Dwarf Warrior	5	5in	4/4+		6	1 1	<u>4</u>		D 64			[45]
Dwarf Warrior	Arm 6	5in	4/4+		<i>rf</i> ; <i>N</i>	Moria; Infantry; Warrior;	1 WO-	nanded ax	e ; Dwari Armour		T	[54]
Dwaii waiiioi	_					I I I Ioria; Infantry; Warrior;	4 × × × ×	Day out Do	. Devoue Aumonia		l .	[54]
					$r_1: N$	ioria: inianiry: warrior:		Dwari bo	w: Dwari Armour			
	_	nes of Lot	K p102	, Dwa			1		,			
Warband	1								,			147
Warband Flói Stonehand	1	5in	4/4+	4	6	2 [00]	5	1	[000]	1		[75]
	1 1 Bon	5in us for Ki	4/4+ ngdom	4 of Mor	6	2 [OO] Friendly Moria Dwarves	5 may	1 re-roll To	[OOO] Wound rolls of 1 in clos			[75]
Flói Stonehand	1 1 Bon to 12	5in us for Ki 2 follower	4/4+ ngdom (4 of Monies of	6 ria	2 [OO] Friendly Moria Dwarves 2 p98; Dwarf; Moria; Inf	5 may	1 re-roll To	[OOO] Wound rolls of 1 in clos			[75] ave up
	1 Bon to 12	5in us for Ki 2 follower 5in	4/4+ ngdom o s.; Arm 4/4+	4 of Mornies of 4	6 ria : LotF	2 [OO] Friendly Moria Dwarves p98; Dwarf; Moria; Inf 2 1	5 may	1 re-roll To ; Hero; Sta	[OOO] Wound rolls of 1 in closurf; Heavy Armour; L	oremaster		[75]
Flói Stonehand Iron Guard	1 Bon to 12 3 Arm	5in us for Ki 2 follower 5in ites of Lot	4/4+ ngdom es.; Arm 4/4+ R p103	4 of Mornies of 4 ; Dwa	6 ria : LotF 6	2 [OO] Friendly Moria Dwarves 2 p98; Dwarf; Moria; Inf	5 may	1 re-roll To ; Hero; Sta	[OOO] Wound rolls of 1 in closurf; Heavy Armour; L	oremaster		[75] ave up
Flói Stonehand	1 Bon to 12 3 Arm	5in us for Ki 2 follower 5in ties of Lot 5in	4/4+ ngdom os.; Arm 4/4+ R p103 4/4+	4 of Monies of 4 ; Dwa 3	6 LotF 6 rf; M	2 [OO] Friendly Moria Dwarves p98; Dwarf; Moria; Inf 2 1	5 may antry 4 Swor	1 re-roll To ; <i>Hero</i> ; Sta	[OOO] Wound rolls of 1 in clos ff; Heavy Armour; L ing axes; Dwarf Armo	oremaster		[75] ave up

Option Footnotes					
	Army Bonus				
Bonus for Kingdom of Moria	Friendly Moria Dwarves may re-roll To Wound rolls of 1 in close combat.				
Weapons					
Durin's Axe	xe [Active] Master-forged two-handed axe. May re-roll one D6 when making Duel rolls.				
Dwarf Bow	Range 18", Strength 3, Move Penalty: Half				
Throwing axes	Range 6", Strength 3, Move Penalty: none				
Two-handed axe	-1 to Duel roll, +1 To Wound.				
	Wargear				
Banner	Range 3". May re-roll one Duel D6.				
Dwarf Armour	+2 Defence.				
Heavy Armour	+2 Defence.				
Heavy Dwarf Armour	+3 Defence.				
Shield	+1 Defence.				
Special Rules					
Bodyguard	[Active] Warrior and Hero models will automatically Bodyguard the Hero from the same list with the highest Heroic Tier. If there's more than one,				
	the player may choose. As long as that model is alive on the battlefield, the Bodyguard automatically pass all Courage tests.				
Longbeard	[Active] May spend 1 Will in Priority phase to re-roll his side's Priority roll.				
Loremaster	[Active] At the start of his move, Flói can spend 1 Will to negate an enemy special rule or a piece of wargear until the end of the turn. There is no				
	range to this ability, but Flói must have Line of Sight to target.				
The Living Lore	[Passive] Recovers 1 Will when a friendly Moria Dwarf slays an enemy Hero or Monster.				

Army bonus: Army bonus warning; Data file version: Version 5.24; Output details: Display detailed summary, Display detailed footnotes; Footnotes: Display army bonuses, Display magical powers; Option summary: Display army bonuses, Display book references, Display keywords, Display Heroic Actions, Display Heroic Tiers; Army leader: Leader optional; Swapped weapons: Allow weapon swap Roster satisfies all enforced validation rules

Roster Statistics Model Count: 36 Break Point: 18 Quarter Point: 27 Hero Count: 2 Minor Heroes: 1 Warriors: 33 Banners: 1 Missile: 9 Siege Engines: 0

Group	Min	Max	Used
Major Heroes	0	0	2
Minor Heroes	0	0	1
Warriors	0	0	7
War Machines	0	0	0